

# Package ‘mmints’

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**Title** Workflows for Building Web Applications

**Version** 0.2.0

**Description** Sharing statistical methods or simulation frameworks through 'shiny' applications often requires workflows for handling data. To help save and display simulation results, the `postgresUI()` and `postgresServer()` functions in 'mmints' help with persistent data storage using a 'PostgreSQL' database. The 'mmints' package also offers data upload functionality through the `csvUploadUI()` and `csvUploadServer()` functions which allow users to upload data, view variables and their types, and edit variable types before fitting statistical models within the 'shiny' application. These tools aim to enhance efficiency and user interaction in 'shiny' based statistical and simulation applications.

**License** MIT + file LICENSE

**Encoding** UTF-8

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**URL** <https://github.com/mightymetrika/mmints>

**BugReports** <https://github.com/mightymetrika/mmints/issues>

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**Author** Mackson Ncube [aut, cre],  
mightymetrika, LLC [cph, fnd]

**Maintainer** Mackson Ncube <macksonncube.stats@gmail.com>

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authServer	<i>Server function for Authentication Shiny Module</i>
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### Description

This function sets up the server-side logic for the Authentication module, handling user authentication, signup, and guest access.

### Usage

```
authServer(id, postgres_module, user_table = "users")
```

### Arguments

id	A character string that matches the ID used in authUI()
postgres_module	A postgresModule instance to handle database operations
user_table	A character string specifying the name of the users table

### Value

A list containing authentication status and user information

### Examples

```
server <- function(input, output, session) {
  postgres <- postgresServer("postgres_module", ...)
  auth <- authServer("auth_module", postgres, "users")
}
```

---

authUI	<i>Create UI elements for Authentication Shiny Module</i>
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**Description**

This function generates the UI components for the Authentication module, including login, signup, and guest access options.

**Usage**

```
authUI(id)
```

**Arguments**

`id` A character string that uniquely identifies this module instance

**Value**

A list containing UI elements for authentication

**Examples**

```
shiny::fluidPage(  
  authUI("auth_module")  
)
```

---

citationServer	<i>Server Function for Citation Module</i>
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---

**Description**

This function defines the server logic for the citation module.

**Usage**

```
citationServer(id, citations)
```

**Arguments**

`id` A character string that matches the ID used in `citationUI`.

`citations` A named list of citations. Each element can be:

- A character string containing a formatted citation.
- A function that returns a formatted citation string.
- A citation object that can be passed to `format_citation`.

**Value**

A Shiny module server function.

**Examples**

```
 citations <- list(
  "Example Citation" = "Author, A. (Year). Title. Journal, Vol(Issue), pages.",
  "R Citation" = function() format_citation(utils::citation())
 )
 server <- function(input, output, session) {
  citationServer("my_citations", citations)
 }
```

---

citationUI

*UI Function for Citation Module*

---

**Description**

This function creates the UI elements for the citation module.

**Usage**

```
 citationUI(id)
```

**Arguments**

`id` A character string that defines the namespace for the module.

**Value**

A list containing two elements:

- `button`: An action button to show citations.
- `output`: A tag list containing the citation header and output.

**Examples**

```
 citationUI("my_citations")
```

---

csvUploadServer	<i>Server Function for CSV Upload Module</i>
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---

**Description**

This function defines the server logic for the CSV upload module.

**Usage**

```
csvUploadServer(id, vars_title = "Available Variables")
```

**Arguments**

id	A character string that matches the ID used in csvUploadUI.
vars_title	A character string for the title of the variables table.

**Value**

A reactive expression containing the uploaded data.

**Examples**

```
server <- function(input, output, session) {  
  csvUploadServer("my_data", "My Variables")  
}
```

---

csvUploadUI	<i>UI Function for CSV Upload Module</i>
-------------	--

---

**Description**

This function creates the UI elements for the CSV upload module.

**Usage**

```
csvUploadUI(id)
```

**Arguments**

id	A character string that defines the namespace for the module.
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**Value**

A list containing two elements:

- input: The file input UI for uploading a CSV file.
- output: The UI for displaying the variables table.

**Examples**

```
csvUploadUI("my_data")
```

---

format_citation	<i>Format Citation</i>
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**Description**

This function formats a citation object into a format ready for use in 'shiny' applications

**Usage**

```
format_citation(cit)
```

**Arguments**

`cit` A citation object obtained from `utils::citation()`.

**Value**

A character string containing the formatted citation.

**Examples**

```
format_citation(utils::citation("base"))
```

---

generateRunCode	<i>Generate a Unique Run Code</i>
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**Description**

This function generates a unique run code for use in Shiny applications, particularly those running simulations. The code combines a timestamp with a random string to ensure uniqueness for each row or run.

**Usage**

```
generateRunCode(time_format = "%Y%m%d%H%M%S", string_length = 5)
```

**Arguments**

`time_format` A string specifying the format for the timestamp. Default is "%Y%m%d%H%M%S" (year, month, day, hour, minute, second).

`string_length` An integer specifying the length of the random string. Default is 5.

**Value**

A character string containing the unique run code, composed of a timestamp and a random alphanumeric string, separated by an underscore.

**Note**

This function uses the current system time and a random string to generate the run code. While collisions are extremely unlikely, they are theoretically possible, especially if the function is called multiple times within the same second and with a short string\_length.

**Examples**

```
generateRunCode()  
generateRunCode(time_format = "%Y%m%d", string_length = 8)
```

---

list\_null

*Handle Null Values for Text to List Conversions*

---

**Description**

Handle Null Values for Text to List Conversions

**Usage**

```
list_null(par_input = "", alt_na = NULL)
```

**Arguments**

par_input	A string input, default is "".
alt_na	If alt_na is not set to NULL (the default), then it is an alternative string used to represent NA. Usually, this is a string such as "NA", "NaN", etc

**Value**

NULL if input is NA, if input is empty, or if input is alt\_na (and alt\_na is not NULL). Otherwise return a parsed list.

**Examples**

```
# Convert missing value to null  
list_null()  
list_null(NA)  
list_null("na", alt_na="na")  
  
# Convert non-missing value to list  
list_null("'one' = 1, 'two' = 2, 'three' = 3")
```

```
# Convert to null when a single vector is missing
list_null("'one' = 1, 'two' = NA, 'three' = 3", alt_na = "NA")
list_null("'one' = 1, NA, 'three' = 3", alt_na = "NA")
```

---

postgresServer      *Server function for Postgres Shiny Module*

---

## Description

This function sets up the server-side logic for the Postgres Shiny module, handling database connections, data submission, retrieval, and download.

## Usage

```
postgresServer(id, dbname, datatable, host, port, user, password, data)
```

## Arguments

id	A character string that matches the ID used in postgresUI()
dbname	A character string specifying the name of the database
datatable	A character string specifying the name of the table in the database
host	A character string specifying the host of the database
port	A numeric value specifying the port number for the database connection
user	A character string specifying the username for database access
password	A character string specifying the password for database access
data	A reactive expression that provides the data to be submitted

## Value

A list of functions and reactive values:

executeQuery	A function to run arbitrary SQL
saveData	A function to save data to the database
loadData	A function to load data from the database
current_data	A reactive value containing the current data in the table
data_to_submit	A reactive value containing the data to be submitted

## Examples

```
server <- function(input, output, session) {
  postgres_module <- postgresServer("postgres_module", "my_db", "my_table",
    "localhost", 5432, "user", "password",
    reactive({ input$data }))
}
```



---

postgresUI	<i>Create UI elements for Postgres Shiny Module</i>
------------	---

---

**Description**

This function generates the UI components for the Postgres Shiny module, including a submit button, a data table, and a download button.

**Usage**

```
postgresUI(id)
```

**Arguments**

id	A character string that uniquely identifies this module instance
----	--

**Value**

A list containing three UI elements:

submit	An action button for submitting data to database
table	A DT output for displaying the database data
download	A download button for exporting database data to csv

**Examples**

```
shiny::fluidPage(  
  postgresUI("postgres_module")$submit,  
  postgresUI("postgres_module")$table,  
  postgresUI("postgres_module")$download  
)
```

---

text_to_list	<i>Convert Text Input to List</i>
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**Description**

Convert Text Input to List

**Usage**

```
text_to_list(text_input)
```

**Arguments**

text_input	A text representation of a list.
------------	----------------------------------

**Value**

A list parsed from the input string.

**Examples**

```
# Create a named list
text_to_list("'one' = 1, 'two' = 2, 'three' = 3")

# Create a list of vectors
text_to_list("c('x1', 'x2'), c('x3', 'x4')")
```

---

text_to_vector	<i>Convert Text Input to Vector</i>
----------------	-------------------------------------

---

**Description**

The goal of this function is to take text input and convert it to an R vector.

**Usage**

```
text_to_vector(text_input)
```

**Arguments**

text\_input      A string input to be converted to a vector.

**Value**

A vector parsed from the input string.

**Examples**

```
text_to_vector("1,2,3,4,5")
text_to_vector("1:5")
text_to_vector("rep(1:5, times = 2)")
text_to_vector("seq(1,10,2)")
```

---

vec_null	<i>Handle Null Values for Text to Vector Conversion</i>
----------	---

---

**Description**

Handle Null Values for Text to Vector Conversion

**Usage**

```
vec_null(par_input = "", alt_na = NULL)
```

**Arguments**

par_input	A string input, default is "".
alt_na	If alt_na is not set to NULL (the default), then it is an alternative string used to represent NA. Usually, this is a string such as "NA", "NaN", etc.

**Value**

NULL if input is NA, if input is empty, or if input is alt\_na (and alt\_na is not NULL). Otherwise, return a vector.

**Examples**

```
# Convert missing value to NULL
vec_null()
vec_null(NA)
vec_null("na", alt_na="na")

# Convert string to vector when input is not missing
num_vec <- vec_null("2,8,3,7")

# Convert string to NULL when a single element is missing
vec_null("2,3,NA,5", "NA")
```

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